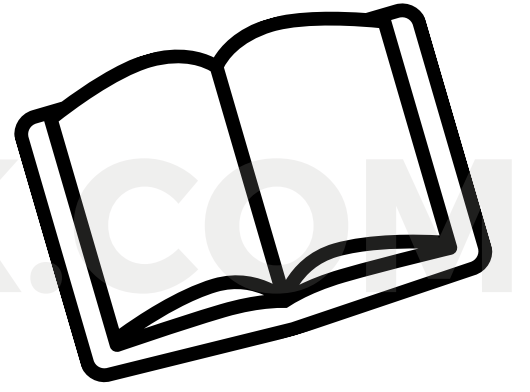
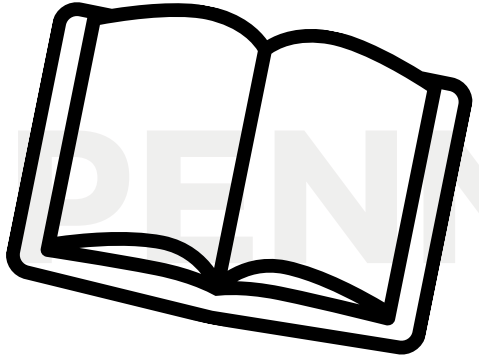


HOW TO WRITE A BOOK WITHOUT GETTING STUCK



BRAINSTORM:

- SHORT BLURB (LOGLINE)
- SYNOPSIS (BOOK BLURB)
- CHARACTER JOURNEY OUTLINE
- BEAT SHEET (SAVE THE CAT)
- SCENE-BY-SCENE BREAKDOWN
- TITLE AND DETAILS

OUTLINE:

- SCENE BREAKDOWN:
 - EX: INT. STELLA'S BEDROOM - DAY
 - 3 SENTENCES THAT SUMMARIZE THE SET UP, PLOT, ACTION, AND INTERNAL JOURNEY THIS SCENE CONTAINS
- NOTE: MAKE SURE YOU HIT ALL YOUR BEAT SHEET BEATS FOR PLOT AND CHARACTER JOURNEY

WRITE!

- KEEP TRACK OF DAILY WORD COUNT IF IT IS HELPFUL TO YOU
- TRY SPRINTS!
- RETURN TO YOUR OUTLINE IF YOU FEEL STUCK
- APPS:
 - WORDTRACKER
 - CARDBEAT

CHARACTER JOURNEY CHECKLIST

KEY POINTS:



- WHAT FALSE BELIEF DOES YOUR CHARACTER HAVE, AND HOW IT WILL CHANGE BY THE END OF THE STORY?
- WHAT DOES YOUR CHARACTER THINK THEY WANT, AND WHAT DO THEY REALLY WANT?
- WHAT HAPPENED IN YOUR CHARACTER'S LIFE TO MAKE THEM THE WAY THEY ARE? HOW DOES IT RELATE TO YOUR STORY?
- HOW DOES YOUR PLOT PUSH YOUR CHARACTER INTO GROWING/CHANGING THEIR MINDSET BY THE END?
- STRENGTHS? WEAKNESSES? MOTIVATIONS?
- WHY DOES YOUR CHARACTER BELIEVE THIS LIE THEY TELL THEMSELVES? (FALSE BELIEF) AND WHAT CHANGES?